DEEPANSHU AZAD

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SUMMARY

An Engineering graduate with a strong passion for programming and development. I love turning imaginative ideas into reality. I have worked on C# projects, Python, Web development, and Sofware debugging and testing. As a fresher, I am eager to find a workplace where I can apply my skills to learn and grow professionally.

EDUCATION

- **Bachelor of Technology in Information Technology**
  IMS Engineering College, Ghaziabad   2020-2024

- **Intermediate(Class 12th)**
  Gyan Sthali Academy, Auraiya   2020

- **High School (Class 10th)**
  Gyan Sthali Academy, Auraiya   2018

SKILLS

Core Proficiency: Unity 3D, C#, Blender, Gimp

Tools and Platforms: Git, Github, Visual Studio, Android Builds, WebGL

Other Languages: C++, Python, JavaScript

Additional Skills : HTML5, CSS3, Node.js, MySQL,

PROJECTS

Game Developement
- **Cube Run 3D**
  - Developed and Published on Google Play Store with 100+ downloads
  - Programmed a game with infinite levels and Terrain generation
  - Implemented touch controls and save system
- **Spikes and the Ghost**
  - This game is 2D and also published on Google Play Store
  - All the assets are made by me as a Sole Developer using Gimp tool
- **Find The odd one out**
  - This is WebGL game which works on browser
  - All the assets are made by me as a Sole Developer using Gimp tool

Personal Portfolio
  - **URL**: https://devazad-portfolio.netlify.app/